METHODS AND MODELS OF SURFACE FORMATION IN THE PROCESS OF THREE-DIMENSIONAL MODELING

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ABSTRACT

This article analyzes surface formation models in three-dimensional modeling. The processes of three-dimensional modeling are based on several methods and algorithms. Unique models are also used to model various processes and an object which is the capabilities of three-dimensional modeling technology is used in almost all areas of society.

KEYWORDS: *3D Graphics, Surface, Spline, Analytical Model, Polygonal Model, Voxel Model, Bezier Spline, Linear Segments, Array, Vector, Polyline, Polygons, Polygonal Surfaces, Vertex, Corner, Memory Consumption, Computed Tomography, Computer Graphics Systems, Three-Dimensional Cartesian Coordinate System, Angle Indices.*

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